Solution (ca. 2004): The GRAPE Cluster





Solution (ca. 2008): The GPU Cluster



Parallel Algorithms

- Spread the *N* particles evenly among *p* processors
- Shift particles cyclically; compute and store partial forces ("systolic" algorithm)
- Repeat *p* times
- Collect and sum forces



Dorband, Hemsendorf & Merritt 2003 Makino 2003 Harfst et al. 2007



Schemes for "regularizing" close interactions with a BH (or BHs):

• Kustaanheimo-Stiefel (KS) regularization

Coordinate transformation that effectively converts the Kepler problem to the simple harmonic oscillator. Often combined with a chain routine for multiple particles.

Wheel-spoke regularization (WS)

An alternative to the chain when there is a single dominant body. Treats every interaction with the BH via KS regularization while other interactions use a small softening.

Algorithmic regularization (AR)

Removes singularities with a time transformation. Two versions:

- -- Logarithmic Hamiltonian (LogH)
- -- Time-transformed leapfrog (TTL)

Bringing Them Together

Galaxies merge

Binary forms

Binary decays (?), via: -- ejection of stars -- interaction with gas





Theory/Computation Challenges for LISA (T. Prince, Dec. 14, 2003, CGWA)

[As identified by the LISA International Science Team – March, 2002]

- 1) Understanding the formation and evolution of nuclear star clusters around supermassive black holes
- 2) Prediction of waveforms of compact objects spiraling into supermassive black holes
- 3) Development of methods for separating thousands of simultaneous wavetrains of diverse sources from a single time series
- 4) Understanding the fate of merging supermassive black holes (the "final parsec problem")
- 5) Computing the emission from merging black holes
- 6) Predicting the stochastic primoridial background spectra due to inflation, phase transitions, brane worlds and other sources involving new physics
- 7) Understanding the astrophysics of tides and mass transfer in whitedwarf binaries

Can They Visit Us? 225



In Dyson's "gravity machine" an object is fired toward twin stars so that it circles the approaching star and is thrown back by that star's gravity, having gained much additional energy.

"Growtational Slingshot"



In-Spiralling Black Holes





In-Spiralling Black Holes





At the "hard binary" separation, the binary efficiently kicks out all stars on loss-cone orbits.

This requires a **smaller separation** for less-massive black holes.

Subsequent evolution (I.e. shrinking) requires new stars to be scattered onto these orbits.



Binary SMBH forms by displacing stars.

Energy released in reaching the "hard binary" separation, $a \approx a_h$, is:

$$\Delta E \approx -\frac{GM_1M_2}{2r_h} + \frac{GM_1M_2}{2a_h}$$
$$\approx -\frac{1}{2}M_2\sigma^2 + 2M_{12}\sigma^2$$
$$\approx 2M_{12}\sigma^2$$

almost **independent** of the binary mass ratio M_1/M_2 .



Mass Deficits





Milosavjlevic et al. 2002 Ravindranath et al. 2002

A Bona-Fide Binary Black Hole?



Rodriguez et al. 2006

The observed (projected) separation of ~7 pc is the expected stalling radius for a ~10⁹ M_{sun} binary SMBH.



Light Curve



Valtonen et al. 2006, 2008



Precessing Orbit Model

Overcoming the "Final-Parsec Problem"

I.e. how to bring binary separations from \sim 1 pc down to \sim 0.001 pc

- 1. Allow the BHs to interact with gas
- 2. Prolong BH-star interactions, by...
 - -- Collisionless loss-cone refilling
 - -- Collisional loss-cone refilling
- 3. Add additional BHs

Overcoming the "Final-Parsec Problem"

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Loss-cone around a binary black hole.

star Ă binary black hole

Stars are scattered into the binary, and ejected via the gravitational slingshot. The binary responds by shrinking.

The shrinking rate (d/dt)(1/a) is limited by the rate of diffusion of stars into the loss cone.

$$\therefore \frac{d}{dt} \left(\frac{1}{a} \right) \propto T_r^{-1} \propto N^{-1}$$

Nuclear Relaxation Times



Stalling of the massive binary can be avoided if the nuclear relaxation time is shorter than ~a Hubble time.

This requires:

 $\sigma \lesssim 100 \text{ km s}^{-1}$

N-Dependence of Binary Evolution



Merritt, Mikkola & Szell 2007

N-Dependence of Binary Evolution



$$s = \frac{d}{dt} \left(\frac{1}{a}\right)$$

* N-body

- Fokker-Planck
- O F.-P.+ "secondary slingshot"

Merritt, Mikkola & Szell 2007

Fokker-Planck!



Time to GW coalescence *vs*. binary mass.

Merritt, Mikkola & Szell 2007

Overcoming the "Final-Parsec Problem"

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"Chaotic" (collisionless) Loss Cones

Box (chaotic) orbit

Distribution of pericenters



Holley-Bockelmann & Sigurdsson 2006 Merritt & Valluri 1999

Gerhard & Binney 1985 Norman & Silk 1983 Implies feeding rate of $dM/dt \approx f_{box}\sigma^3/G$ into a binary SMBH.



Initial conditions: Rotating King model

Berczik et al. 2006

Berczik et al. 2006



Evolution of semimajor axis

Berczik et al. 2006

Hardening rates vs. N.

*No N-*dependence for triaxial models.





Eccentricity distribution at time of binary formation

10 1 0.1 0.01 ർ 0.001 1e-04 1e-05 10 Φ 1 0.1 50 100 150 0 200 time

Berentzen et al. 2008

Binary evolution (including terms up to PN2.5)

□ Binary at the Galactic Center?



Evolution of the separation, for three values of M_{IMBH} .

Stalling radii are ~10⁻³ pc.

Baumgardt, Gualandris & Portegies Zwart (2005)

Constraints on IMBH at Galactic Center



Hansen & Milosavljevic 2003

Yu & Tremaine 2003



□ Kicking Them Out



Redmount & Rees (1989):

"...recoil speeds hundreds of times larger [than in the non-spinning case], hence larger than galactic escape velocities, might be obtained from the coalescence of rapidly rotating holes...This effect...might be largest for two holes of equal mass"



2005: Year of the Breakthrough(s)

Generalized Harmonics

Pretorius, PRL, **95**, 121101 (2005) Followed by Caltech/Cornell/AEI

Moving Punctures

Campanelli et al., PRL, **96**, 111101 (2006) Baker et al., PRL, **96**, 111102 (2006) Followed by PSU/Jena/FAU/AEI/LSU/...





Rocket Effect (no spins)

Kick maximized for:

η ≈ 0.195, i.e. $M_2/M_1 ≈ 0.36$



Baker et al. 2006 Sopuerta, Yunes & Laguna 2006 Herrmann, Shoemaker & Laguna 2006



Galaxy Escape Velocities



Rocket Effect (non-zero spins)

Koppitz et al. (2007): $m_1 = m_2 a_1 = 0.58 a_2/a_1 = -(0, 1/4, 1/2, 3/4, 1)$ $V = 128 \text{ km s}^{-1} (1 - a_2/a_1)$ ≤ 256 km s⁻¹ Herrmann et al. (2007): $m_1 = m_2$ $a_1 = -a_2 = (0.2, 0.4, 0.6, 0.8)$ ≤ 392 km s⁻¹ $V = 475 a \text{ km s}^{-1}$ Campanelli et al. (2007): $m_1 = 2m_2 a_1 = 0.89 a_2 = 0$ $V = 454 \text{ km s}^{-1}$ V = 1830 km s⁻¹ $m_1 = m_2 a_1 = -a_2 = 0.5$ Gonzalez et al. (2007): $m_1 = m_2 a_1 = -a_2 = (0.73, 0.80)$ V = 2500 km s⁻¹ Tichy & Marronetti (2007): ≤ 2500 km s⁻¹ $m_1 = m_2 a_1 = a_2 = 0.80$ Baker et al. (2007): ≤ 392 km s⁻¹ $m_1/m_2 = 2/3$ $a_1 = a_2 = (0, \pm 0.2)$

Rocket Effect

max. recoil when:

*M*₁=*M*₂,

a₁=-a₂=1,
a parallel to orbital plane





Mass ratios as extreme as 5:1 can result in $V_{\rm kick}$ > 1000 km s⁻¹.

$$V_z \approx 6 \times 10^4 \text{ km s}^{-1} \frac{q^2}{(1+q)^4}$$

($q \equiv M_2 / M_1$)

Recoil: Dependence on Orbital Phase



CLZM (2007):

Kick depends on *initial* orientation of BH spin *wrt initial* velocity vector.

 $V_z = 1875 \text{ km s}^{-1} \cos(\vartheta - \vartheta_0)$

$$\Rightarrow$$
 4000 km s⁻¹ for $a_1 = a_2 = 1!$





Kicks of ~4000 km/s are large enough to eject SMBHs even from the brightest galaxies!

Even ~400 km/s can substantially displace the BH from the center.

Volonteri 2007 Schnittman & Buonanno 2007 Bogdonavich et al. 2007





Komossa et al. (2008):

First compelling candidate for recoiling SMBH!

 ΔV = 2650 km s⁻¹



 $V_{\text{kick}} \approx (1/2) V_{\text{escape}}$







Early evolution of kicked BHs, for two values of V_{kick} (0.7, 0.8 x V_{esc}).

Curves show trajectories predicted by Chandrasekhar's formula, for $\ln \Lambda =$ (1,2,3,4).

Gualandris & Merritt 2008



Full evolution of BH trajectories, after kicks of various sizes.

"Phase II" is indicated with solid lines.

"Phase III" (Brownian regime) is indicated with dashed lines.

Gualandris & Merritt 2008

N-body oscillations





Offset/double nuclei

Lauer et al. 2005



Mass deficits produced by kicked SMBHs.





$$M_{def} \approx 5 M_{\bullet} (V_{kick} / V_{esc})^{1.75}$$

Mass Deficits





Milosavjlevic et al. 2002 Ravindranath et al. 2002

Observing Recoiling SMBHs

Offset QSO

(Kapoor 1976; Madau & Qataert 2004; Loeb 2007)

Interrupted accretion

(Liu et al. 2003; Milosavljevic & Phinney 2005)

• UV / IR / X-ray flares

(Lippai et al. 2008; Shields & Bonning 2008; Schnittman & Krolik 2008)

• Features in the hot gas

(Devecchi et al. 2008)

All of these require the presence of gas

Stars Bound to a Recoiling SMBH



Stars initially within a radius:

$$r_{\rm kick} = GM. / V_{\rm kick}^2$$

remain bound to the BH after the kick.



Komossa & Merritt 2008

Stars Bound to a Recoiling SMBH



Stars initially within a radius:

$$r_{\rm kick} = GM. / V_{\rm kick}^2$$

remain bound to the BH after the kick.



The total bound mass is: $M_{\text{bound}} \approx \rho(r_{\text{kick}})r_{\text{kick}}^3$ $\propto V_{\text{kick}}^{2(\gamma-3)} \quad (\rho \propto r^{-\gamma})$ and is of order 1% *M*. for $V_{\text{kick}} = 10^3$ km s⁻¹.

Komossa & Merritt 2008

Recoil Flares?



A recoiling SMBH disrupts both bound, and unbound, stars.

Disruption rates are only moderately lower than those of nuclear SMBHs.

Komossa & Merritt 2008

