

# Background: Algorithms

**Algorithm** is a detailed set of instructions.

Natural languages are rather vague.

To describe an algorithm unambiguously a formal language with precisely defined interpretation must be used.

To solve a problem, express the solution as a very detailed algorithm that can then be converted to a program written in some programming language.

A compiler (another program) will convert the **source code** to **object code** understood by the computer.

Usually some libraries must be linked to the object code to create an **executable program**.

**Example 1:** Find the largest element in a set of numbers.

This instruction is sufficient for humans, but does not specify what to do:

- what are the numbers?
- how the largest number is found?
- how the result is used?

A mathematical version:

$$x = \max\{a_1, a_2, \dots, a_n\}$$

Even this does not tell how the largest value is found.

Algorithmic version:

$$\begin{aligned}x &= a_1, \\ \text{if } a_2 > x, & \quad x = a_2, \\ \text{if } a_3 > x, & \quad x = a_3, \\ & \vdots \\ \text{if } a_n > x, & \quad x = a_n.\end{aligned}$$

This can be programmed if  $n$  is known.

But  $n$  can have different values.

A better algorithm:

$$n = 100$$

$$x = a_1,$$

$$i = 2, 3, \dots, n :$$

$$\text{if } a_i > x, x = a_i$$

The example contains three basic control structures:

**1) Sequential execution:** First, the number of elements is set as 100, next, the value of the first number is assigned to  $x$ , finally, the largest element is searched.

**2) Choice:** If the current element is bigger than the largest element found this far, replace the largest element by the new value.

**3) Iteration:** Repeat the comparison for all numbers of the set.

This could be written as a program

```
n = 100
x = a(1)
do i=2,n
  if (a(i) > x) x = a(i)
end do
```

This is not yet a complete program.

- Where are the values  $a_i$  coming from?
- How the result is used?

## Example 2: Sieve of Eratosthenes

A simple method for finding primes.

1. Write down numbers  $2, 3, 4, \dots, n$ .
2. Remove the multiples of 2 (4, 6, 8 jne.).
3. The next element in the list is a prime
4. remove numbers that are multiples of the number found in the rprevious step.
5. If the next remaining number is  $< \sqrt{n}$ , return to step 3.
6. All remaining numbers are primes.

This is already pretty detailed, but step 2 contains iteration that needs some tuning before it can be programmed.